

## **XX+XY visuals and sound art project**

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### **Biography**

Rome, Italy based multimedia duo of Sladzana Bogeska and Giuseppe Pradella. Collaborate and perform together since 2005. Interested in mixture of artistic languages, produce project centred on the relationship between images and sound through different form as experimental and non narrative video, real time generative video, installations and audio video performances and concerts.

Start presenting their work in art, music and film festivals internationally as:

VisionSonic Paris, Störung Barcelona, SoundLAB VI (FILE'09), REC Live Cinema Festival Tarragona, Connex Project Tampa, Dokfest Kassel, Interpenetration Festival Graz, Cinetrip Budapest, etc.

In Italy: Festival of Electroacoustic Music at the Conservatorio Santa Cecilia Rome, Cronosfera Festival Torino, Bestiario Opificio Telecom Rome, MUV Festival Florence, Meet in town Auditorium PM Rome, Homework Festival Museo della Musica Bologna, Fucina Off Gallery of Fine Arts Spoleto, etc.

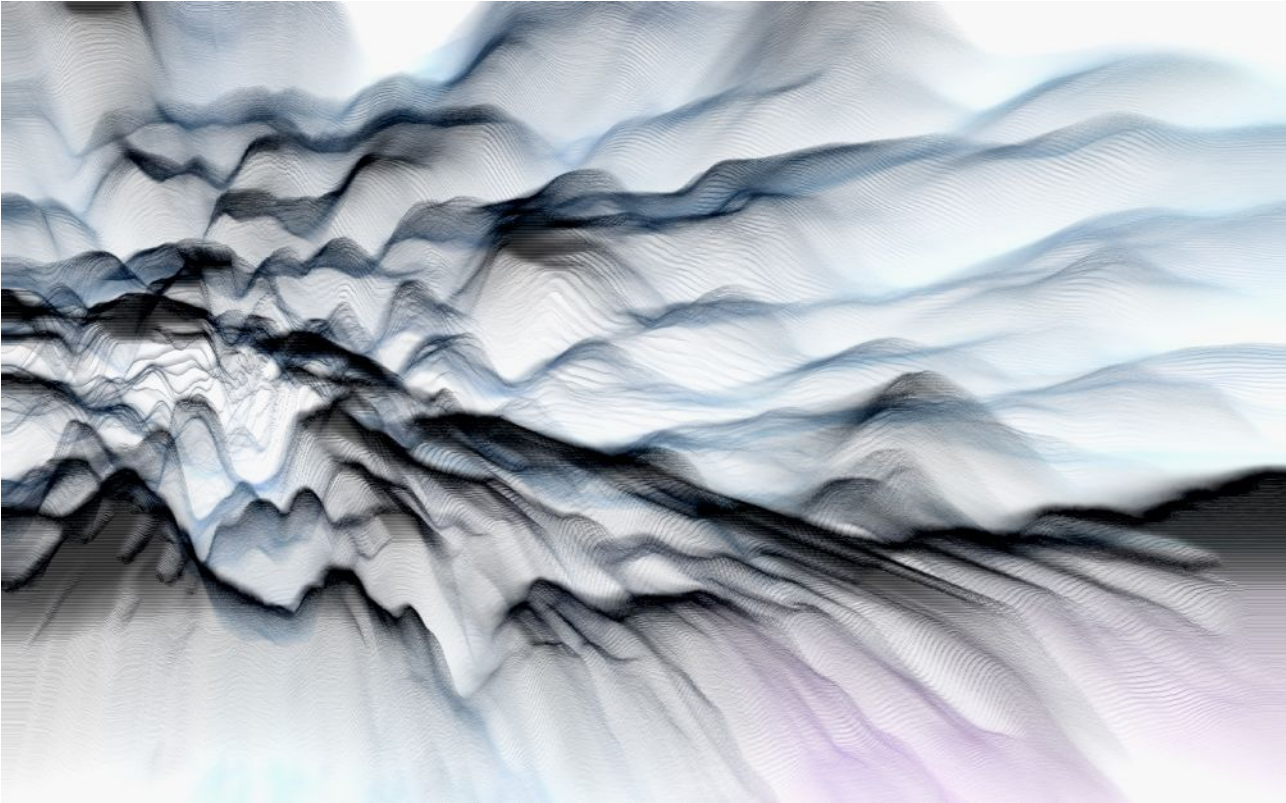
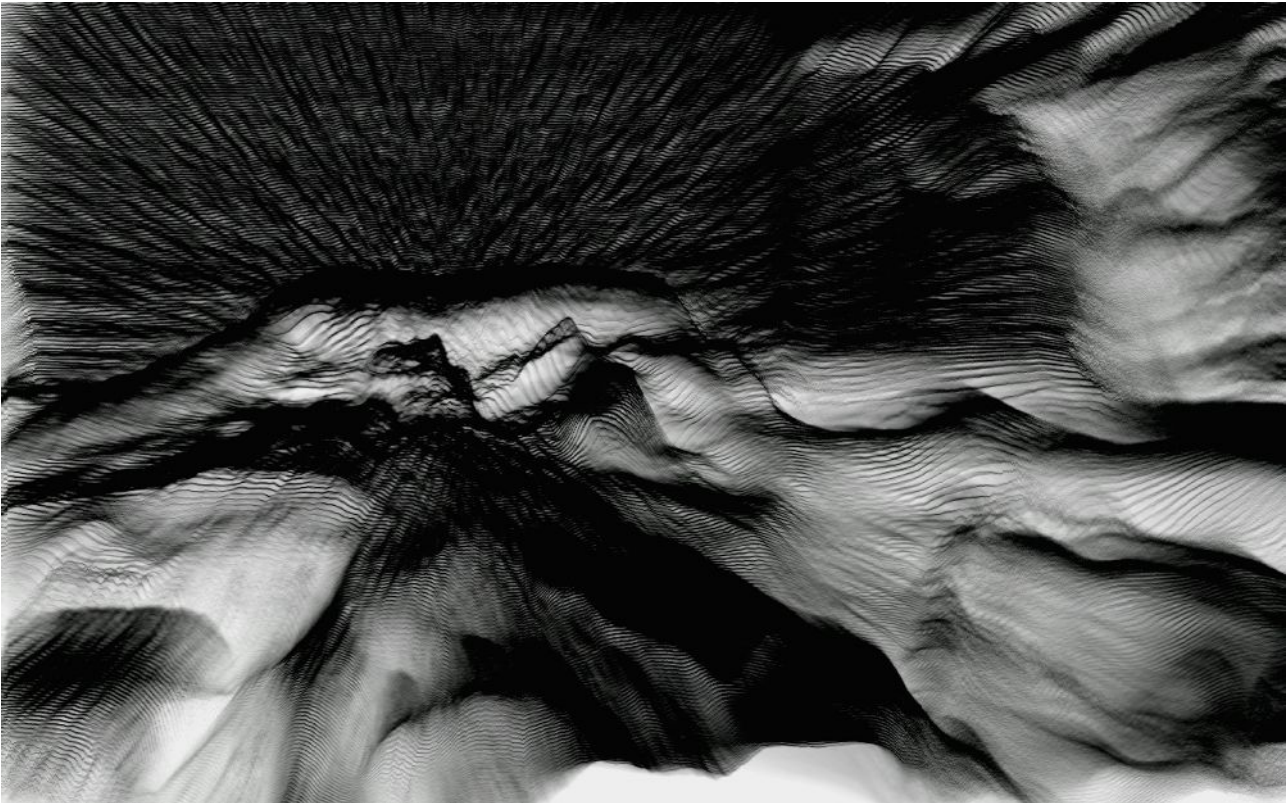
Collaboration include international artist, as Fernando Corona – Murcof, through 2008/07 xx+xy developed the visual concepts for album Cosmos [Leaf Label], and participated at festivals as:

Mutek Montreal, Dissonanze Roma, Play Festival Madrid, Shift Electronic Arts Festival Basel, Seconde Nature Avignone, NatFilmFest Copenhagen, Evolution Leeds, Corsica Studios Londra, Territorios Festival Sevilla, Urban Explorers Dordrecht, Störung Barcelona, Catodica Trieste, Acusmatiq Mole Vanviteliana Ancona, Le vie del Suono Pievepelago.

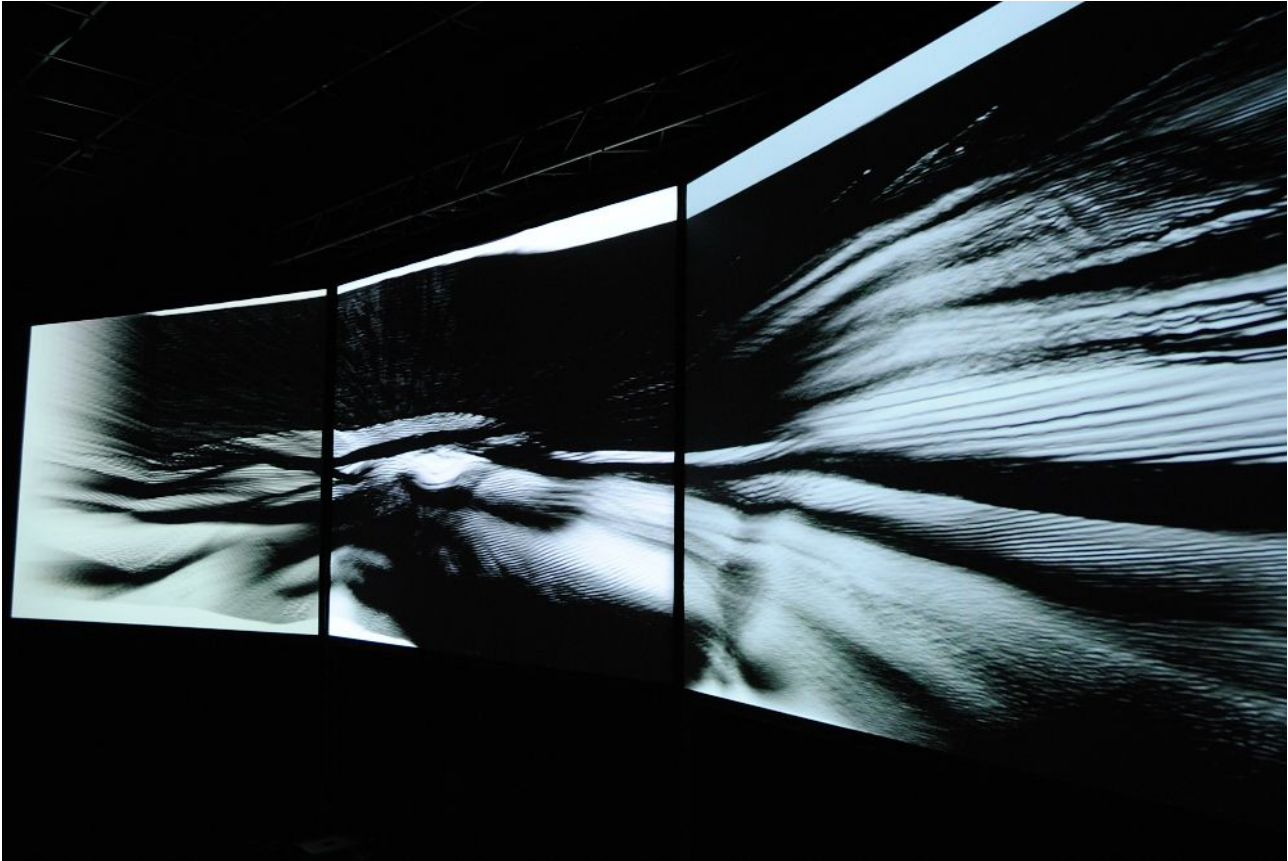
### **Statement of our work**

*Our live performances and synesthetic projects creates and use the sound as direct expressive potential and as medium that goes along with the video creation process and development. We are not searching only the sinestesy between sound and vision, instead, our research tries to explore the expressive potential of digital creation process and tools, searching something different and more from the tool itself, either through specific concept or single study or project, leaving space to free expression and variation.*

Luma



follow description and tech ride



**LUMA** <http://www.xxyyvisuals.com/luma.htm>

Luma is audiovisual project, best presented as live cinematic performances that focuses on encouraging a deeper immersive perceptive and listening experience.

Luma eschew typically fast moving graphics or explicit sound reactivity. The visual concept of this project research digital creation process and the perception of motion through extremely slow transforming abstraction that alludes to landscape topologies and psycophysiological terrains. The shifting movements in Luma, takes place at a very slow pace rendering the transformations almost imperceptible.

Luma reveals itself as immersive landscape with dilated time and dynamics, where the "still in movement" plays along with the sound, creating unique space and time, deeply inspired by natural elements as earth stratifications and air.

Luma sound forms is expressive aspect that augment the alluvial transfigurations, with passages of slowly shifting noise envelopes and drones. Luma draw together elements from ambient, minimal electronica, acousmatic and experimental electronic music.

Luma, audio video performance is thought as unique event where the creation of immersive non narrative landscape with dilated time and slow motion dynamics are constantly controlled and modified in real time. Performance time is 27-30 minute.

**Luma was performed at the following festivals:**

Festival Vision Sonic, Centre musical Fleury Goutte d'Or - Barbara, Paris, France  
International Festival of Electroacoustic Music at the Conservatory Santa Cecilia Rome, Italy  
Visions from the Future at Hiroshima Mon Amour in Turin, Italy  
Bestiario Festival at Opificio Telecom in Rome, Italy  
Rec Live Cinema Festival in Tarragona, Spain  
MUV Festival of Digital Arts in Florence, Italy  
Fucina Off Gallery of Modern Art in Spoleto, Italy  
The sound of Luma was included in Sound Lab - Soinc Art Project Environments new media festival, curated by Wilfried Africola de Cologne. Also presented at FILE 2009.

## **Audio/Video Tech Ride: LIVE AV performance LUMA**

### **Personal equipment:**

01 x Mac Book Pro  
01 x Fujitsu Siemens Amilo M  
01 x Canopus TwinPact100 (scan / video converter)  
01 x audio mixer Souncraft Compact4  
01 x RME fireface 400

### **Basic video setup (Single Video Projection) requirements to be provided:**

01 or more projection screens (if possible not less than 4x3 meter each)  
01 or more video beamers, (if possible not less than 5000 ansi lumen each).  
Connection to the beamers: VGA cables + video signal amplifiers. VGA output video signals.  
VGA set up is required for best quality output performance, supported by powerful video signal amplifiers.  
01 video monitor (LCD 1024x768px enough)

### **Multiple video setup (Triple Video Projection) requirements to be provided:**

03 projection screens (not less than 4x3 meter each)  
03 or more video beamers (not less than 5000 ansi lumen each).  
Connection to the beamers: VGA cables + video signal amplifiers. VGA output video signals.  
VGA set up is required for best quality output performance, supported by powerful video signal amplifiers.  
01 video monitor (LCD 1024x768px enough)

### **Audio Requirements to be provided by promoters:**

PA system+02 audio monitors (L+R)  
Balanced cables to connect our stage mixer to the PA and monitors  
6 plugs are required for our equipment.  
Adaptor are requested for UK or "non European " country power voltage.

### **Set up scene:**

01 desk of 2m long for 02 persons.  
One or more projection screens set up visible to the artist.  
Eventually the set up can change accordingly to the space and tech possibilities.  
No stage-light is needed  
Audio and video check will require approx 30 min.

*Thanks for your attention.*

### **Contacts:**

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